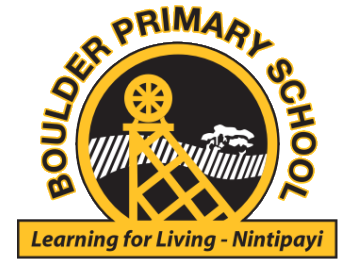
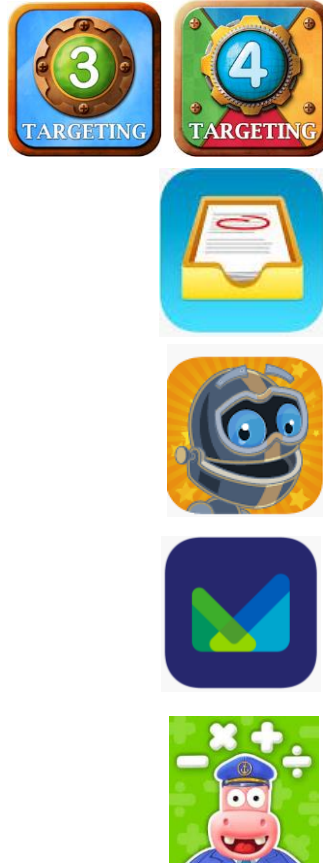


# Years 3 & 4



## Recommended Timetable:

Time	Subject
30 min	Reading Activity
20 min	Spelling Activity
40 min	Writing Activity
15 min	Fitness
20 min	Mental Maths
40 min	Maths Activity
30 min	Fitness
60 min	Integrated Activity



## Apps used at school:

Targeting Maths 3 and 4

Showbie - Mrs Wilsons Class

Reading A-Z

Mathspace for Students

Splash Math (Mr Webber's Class)

## Websites to use:

<https://www.studyladder.com.au>

<https://www.education.wa.edu.au/learning-at-home>

# Literacy

<p><b>RAZ Kids</b> If your child does not know their RAZ kids login, email their teacher. Students use their Level Up or Reading Room to read a text for 10-15 minutes.</p>	<p><b>Read a Story</b> Read a story. Discuss the problem in the story and how it was solved. Come up with an alternate solution for the problem and write it down.</p>	<p><b>Main Character</b> After reading a book, discuss the main character. Brainstorm the adjective you could use to describe them. Draw a picture of the character and label using the adjectives. Describe the character using the 5 senses.</p>	<p><b>Read a Story</b> Discuss your favourite part of the story you have read. Write a paragraph summarising the story and explaining why it was your favourite part.</p>	<p><b>Story Map</b> Make a story map of a book you have read.  Challenge: Use actions to retell your story.</p>	<p><b>Book Review</b> After reading a book, write a letter to a friend saying whether they would enjoy this book or not. Explain why they should or shouldn't read this book.</p>
<p><b>Personal Narrative</b> Chose an event from your life and write about it. Make sure your narrative is in order and includes an orientation, events and resolution.</p>	<p><b>Parts of Speech</b> Choose an item in your house and brainstorm verbs and adjectives about the object. Use these to write an exciting paragraph about your object.</p>	<p><b>Creating Narratives</b> Select a setting, this can be real or imaginary. Brainstorm adjectives to describe the setting. Write a narrative where you are the character in this setting.</p>	<p><b>Daily Journal</b> Write about your day in a daily journal. Tell about what you did in the morning and afternoon.</p>	<p><b>Persuasive Text</b> Choose your favourite book or TV show. Write a persuasive text to persuade an audience it is the best. Make sure your text includes an introduction, body paragraphs and a conclusion.</p>	<p><b>Handwriting</b> Copy one paragraph from a book using correct letter formation and sentence structure.</p>
<p><b>Sight Words</b> Use the lists of Macqlit sight words. Write them out using VC colours.</p>	<p><b>Letters and Sounds</b> Choose a sound from the Senior Letters and Sounds list. Find objects in the house that have the same sound in their name. Choose two consonant and two vowel sounds.</p>	<p><b>Cut Out a Catalogue</b> Cut out letters in a catalogue to spell 1 list of Macqlit sight words.</p>	<p><b>Create a Word Search</b> Create a word search using 20 words from a book. Give it to your family member to try and solve.</p>	<p><b>Sound Spelling</b> Choose 10 words from a book. Write them in alphabetical order.  Challenge: write them in order from the least sounds to the most sounds.</p>	<p><b>Write your Sounds</b> Brainstorm at least 10 for each of your chosen Letters and Sounds sounds create a graffiti page or poster with the words.  Challenge: Write a silly story using some of these words.</p>

# Numeracy



<p><b>Age appropriate numbers:</b></p> <p>Year Three - up to 10 000 Year Four- beyond 10 000</p>	<p><b>Counting</b> Have your child count forward or backward from any given age-appropriate number. Then have them write numbers stating what comes before and after that number.</p>	<p><b>Playing Cards</b> Play Go Fish, Snap! Or Memory Match. Practise maths fact skills to match numbers, add numbers together and subtract numbers. Multiply the number by 2, 5 or 10.</p>	<p><b>Dice</b> Roll 2-3 dice and add the numbers together. See how many you can add in 10 minutes. Roll one dice. Multiply the number by 2,5 and 10. see how many you can do in 5 minutes.</p>	<p><b>Skip Counting</b> Practise skip counting in 2s,3s, 4s, 5s and 10s to 100. Give your child a number and ask them to state what is 2, 5 or 10 more and less. Practise times tables. Year 3, 2x,3x,5x,10. Year 4 2-12x.</p>
<p><b>Comparing Height</b> Look around your home for something tall, something short and other items that are 'in between'. Order them from shortest to tallest and measure them.</p>	<p><b>More and Less</b> Choose 5 age-appropriate numbers. Students write what is 1, 5, 10, 100, 1000 more and less than the numbers.  Challenge: use greater than and less than symbols to compare different numbers.</p>	<p><b>Time</b> Write down your daily schedule using 12 hour time. Estimate how long each activity will take.</p>	<p><b>Place Value/Number Sense</b> Choose an age-appropriate number. Use words, pictures addition and subtraction sums to create a poster showing as much information about the number as possible. See how many ways you can model your number.</p>	<p><b>Addition</b> Create 10-15 addition sums with age-appropriate numbers. Children solve the questions.</p>
<p><b>Subtraction</b> Create 10-15 subtraction sums with age-appropriate numbers. Children solve the questions.</p>	<p><b>Fill Containers</b> Choose some different sized containers and one cup. Predict and then measure how many cups it takes to fill each container with water/sand. Change your cup size and see how it changes your measurements. EXTEND: estimate and then measure a container's capacity.</p>	<p><b>Comparing Length</b> Search the house for 5 objects longer than your hand/foot/arm and 5 objects smaller. Put them in order from shortest to longest. Estimate the length of the objects then use a ruler or tape measure to measure the objects.</p>	<p><b>Chance and Data</b> Children create a tally table of food products within their cupboard. Create a bar graph using the collected data.  Challenge: Write a reflection about what you have noticed.</p>	<p><b>Measurement &amp; Geometry</b> Make a poster about a 3D shape. Name the shape, count the faces, edges and corners and find objects of this shape within the house.  Challenge: can you create a net and make your 3D shape?</p>

# Integrated Subjects



<p><b>Create Musical Patterns</b> Think about different ways to make music with items from around the house. E.g. Pots for drums, container with rice for a maraca and clapping etc. Use the objects to write and record a song with repeating patterns.</p>	<p><b>Have a Race</b> Think of all the ways you could have a race with people at home (skipping, running, hopping etc.) and see who is the fastest. Create a relay for your family to participate in, considering the ages of your family members.</p>	<p><b>Move Your Body</b> Think about different ways you can move your body (star jumps, side gallop, hop, skip etc.) and create and record a 15minut fitness workout with timed activities.</p>	<p><b>Build an Obstacle Course</b> Think about things around the house you can use to jump over, tunnel under and skip through to make an obstacle course. Blindfold a family member and guide them through it using specific instructions.</p>	<p><b>Invent Something</b> Think about a new invention. Draw a design, gather your materials from around the house and create your invention.</p>
<p><b>Create Artworks</b> Research a famous artist, Think about items you can use at home to create an artwork inspired by them (painting, drawing, sculpture from recyclables, mosaics from scrap paper, etc.). Write a reflection about your art piece.</p>	<p><b>Healthy Eating</b> Using the data collected in your maths chance and data activity, decide whether your household follows healthy eating habits. Write recommendations for your family to promote healthy eating.</p>	<p><b>Planets</b> Research a planet in our solar system. Create an informative poster or video sharing your information.  Challenge: create a model of your planet, showing what it looks like.</p>	<p><b>Geography</b> Research a town in Australia. Create a brochure, poster or ad encouraging people to visit this town.</p>	<p><b>Teach your Family a Game</b> Teach your family members how to play a game outside. E.g. octopus, footy, netball, cricket, rugby ...</p>
<p><b>Art</b> Draw around different sized geometric objects from your home. Make sure the shapes overlap at different points. Using crayons, colour in the different segments to create a colourful, geometric artwork.</p>	<p><b>Design a Board Game</b> Design a board game to practise some of your maths fact skills. Play it with your family.</p>	<p><b>Animal Research</b> Research an exotic animal from another country. Create a model or drawing of its enclosure for a zoo. Make sure you consider what it needs to survive including its habitat, food and care.</p>	<p><b>Take Over Dinner!</b></p> <ol style="list-style-type: none"> <li>1. Find a healthy recipe to cook for dinner.</li> <li>2. Write down your shopping list and use a Coles, Woolworth or IGA catalogue to work out the price of your meal.</li> <li>3. Send an adult to the shop to find the ingredients.</li> <li>4. Make and serve the meal</li> </ol>	